שבלת, ישראלי, רוברטט, זיסמן ושות'

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APPENDIX - MARKED UP VERSION OF PROPOSED CLAIMS

1. A computer system for transferring data messages between a receiving central processing unit (CPU) and a transmitting CPU by using only write operations for the purpose of enabling a read operation only from local memory of a CPU, said system comprising:

at least one receiving central processing unit (CPU) further comprising at least a read head register, a flust angue leagth register, and a flust total read register;

ii) at least one transmitting CPU further comprising at least a write head register, a second rotal register, a total write and a second queue length enginter;

iii) a local memory for receiving CPU;

iv) a local memory for transmitting CPU;

v) means for connecting between receiving CPU and <u>received transmitting</u> CPU where such means transfers write operations faster than read operations; <u>and</u>

vi) a circular queue defined between designated addresses in said local memory of said

receiving CPU and

vii) means for adding and updating at least a separator between messages,
wherein a read operation of said receiving CPU is achieved when said transmitting
CPU performs:

a) a write operation of a separator to a local memory of said renetving CPU.

pointed to by said write header; and

b) a write operation of at least one message to the local memory of said receiving CPL pointed to by said write header.

such that said receiving ETT reads said at least one message from its own local memory from a lacation pointed to by spid read head register, and said second total read register is thereafter polated.

- 2. A computer system for transferring data between a receiving central processing unit (CPU) and a transmitting CPU by using only write operations, according to claim 1, further comprising at least one-receiving control register for control of said queue, allocated in said local memory of said receiving CPU.
- 3. A-computer system for transferring data between a receiving central processing unit (CPU) and a transmitting CPU-by using only write operations, according to claim 1, further comprising at least one register for control of said queue, said at least one register being allocated in said local memory of said transmitting CPU.
- 4. The system of claim 1 wherein said means for connecting between said CPUs is a PCI bus.
- 5.— The system of elaim 2 where said at least one control register in said-receiving memory is a receiving total read-register, which contains a first copy of the total quantity of data read from said queue by said receiving CPU.
- 6. The system of claim 5 where out at least one control register in said receiving memory further comprises a total vertee register, which contains the total quantity of the data written into said queue of said receiving CPU by said transmitting CPU.

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- 7: The system of claim 3, where said at least one control register in said transmitting memory further comprises a write-head register, which contains a pointer to the location of the next write into said queue.
- 8. The system of claim 71 where said at least one control radio read receiving momony further comprises a transmitting first total read register is resided to read read read read register, which contains a second with a copy of the total quantity of data read from said queue by the receiving CPU.
- The system of elaim-5 where said at least one control register in said receiving memory further
 comprises a read head register, which contains a pointer to the location of the next read from said
 queue.
- 10. The system of claim 91 where said painter for the riest read head register from said queue and said painter for the next write head register into said queue are set to point to the same address upon initialization.
- 11. The system of claim 10 where a maximum length is specified for said imposed on a message to be written into said queue.
- 12. The system of claim 11 where a tail is added at the end of said queue <u>still full being</u> equal <u>in language</u> to said maximum length <u>for said impassed and</u> message.
- 13. The system of claim 12 where a message separator is used to indicate the end of said message.
- 14. The system of claim 13 where said message separator contains the length of said the immediately following message.
- 15. The system of claim 13 where said message separator contains a predefined "magic" number.
- 16. The system of claim 15 where, if said message separator contains an erroneous "magic" number, an error message is generated.
- 17. The system of claim 13 where said message separator of the last message in said queue is a stopper designator, and is different from said message separator between messages.
- 18. The system of claim 17 where said stopper designator further contains a <u>predsfined</u> "magic" number.
- 19. The system of claim 18 where, if a stopper designator contains an erroneous "magic" number, an error message is generated.